

# The Battle Of Mollwitz

10<sup>th</sup> of April 1741

by Greg Savvinos

Frederick's invasion of Silesia in late 1740 caught the Hapsburg monarchy by surprise and it was not until 1741 that an army was assembled to deal with the upstart Prussians. The Austrian commander Count Neipperg was confident of success against Frederick's inexperienced army. On the Prussian side, Frederick followed the guidance of Field Marshal Schwerin, who for all intents and purposes commanded his army.

## **The Scenario:**

The weather is sunny Start on Turn 2 Basic Length is 6 turns.

## **Terrain notes:**

- The stream is treated as an obstacle by all troops
- Wood and Marsh are treated as rough terrain

## **Map Scale: 1:100**

## **Free Deployment Rules**

For Free Deployment place Austrian units anywhere above the line indicated and place the Prussian units anywhere below the line indicated.

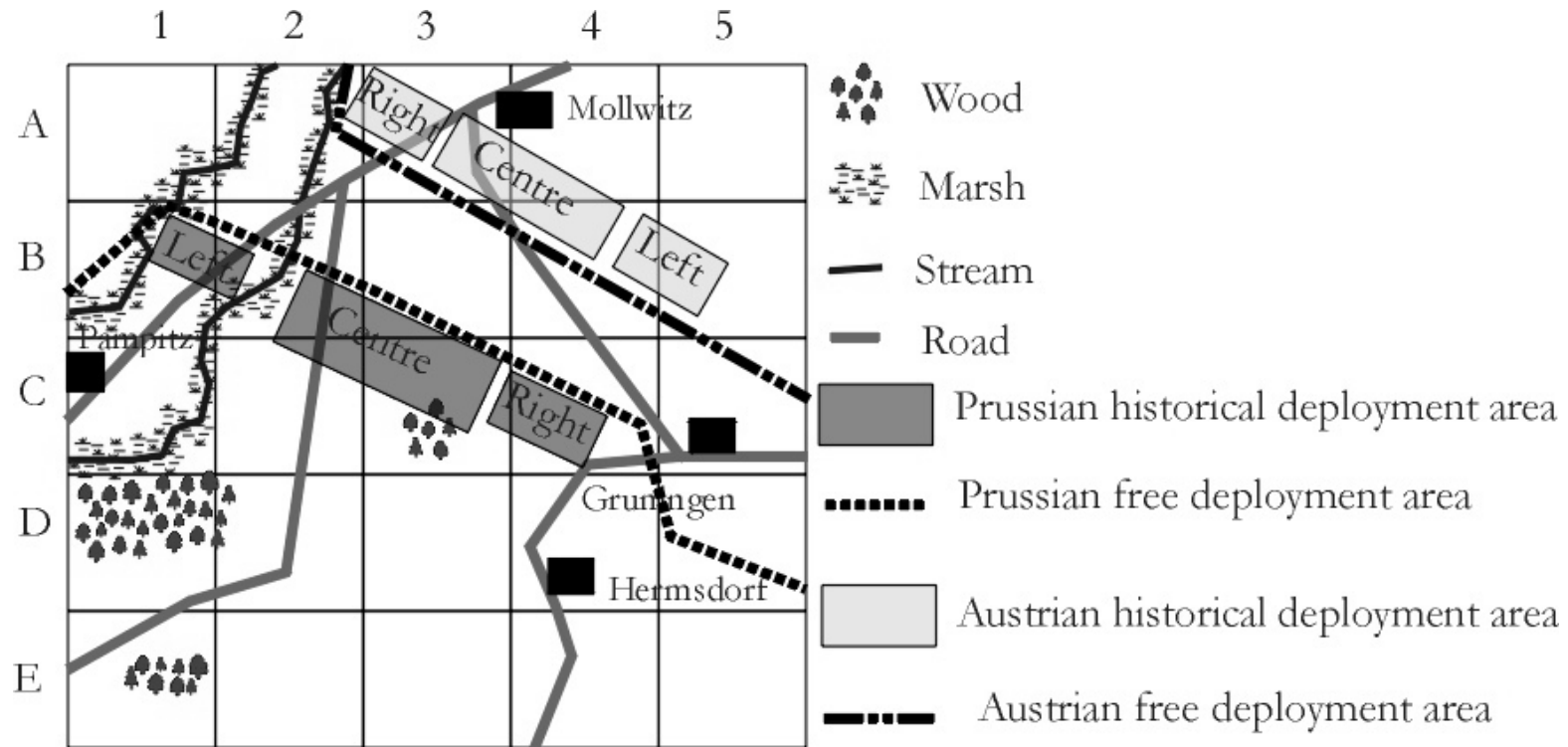
## **Historical Deployment Rules**

For Historical Deployment set up the units for each force within the area indicated.

## **Special Scenario Rules**

1. To reflect the fact that the Austrian infantry units were largely made up of recruits treat all Austrian musketeer brigades as having 5SP.
2. Prussian cavalry must pass an Attack Test in order to charge.
3. Leader's ratings have been adjusted to reflect their performance in the actual battle.

*The Mollwitz Battlefield:*



*Mollwitz Orders of Battle*

**The Austrian Army**  
**Commander: Niepperg (Poor)**  
**Break Point: 3**

**Romer +2 (V)**

**Left**

2 x Cuirassiers

1 x Dragoons

**Brown \* +2 (V)**

**Centre**

5 x Musketeers

**Berlichingen 0**

**Right**

1x Cuirassier

1 x Dragoon

**TOTAL ( for Free Deployment)**

3 x Cuirassiers

2 x Dragoons

5 x Musketeers

**The Prussian Army**  
**Commander: Schwerin (Great)**  
**Break Point: 4**

1 x Heavy Artillery

**Posadowsky -1**

**Left**

1 x Cuirassiers

1 x Dragoons

**Dietrich\* +1 (V)**

**Centre**

2 x Guard/Grenadiers

6 x Musketeers

**Schulenburg 0 (V)**

**Right**

1 x Cuirassiers

1 x Dragoons

**TOTAL (for Free Deployment)**

2x Cuirassiers

2 x Dragoons

2 x Guard/Grenadiers

6 x Musketeers

1 x Heavy Artillery